

Tidbits for March 28, 2019 -- "The FLAG Issue"

1. THROWING YOUR FLAG

- a. Communicate that you see a foul visually and verbally!
 - i. Toss the flag high so all can see it;
 - ii. Call out "Flag Down" repeatedly until you hear your partner(s) echo the call;
- **b.** Why is this important, you ask?
 - i. Offenses may change their strategy when they have a "free play";
 - ii. A player who is offside may choose to continue play in his defensive end;
 - iii. Your partners need to know:
 - 1. Not to restart an OOB play
 - 2. When to appropriately stop play

2. STOPPING PLAY WHEN A FLAG IS DOWN

- a. **For High School games**, we no longer blow the play dead when the ball hits the ground or comes out of the box.
 - i. NFHS Rule 7-8-2: The official shall withhold the whistle until: (using the GOODIES acronym)
 - 1. **G**oal scored;
 - 2. Out of bounds;
 - 3. Offensive foul;
 - 4. **D**efense gets possession;
 - 5. Injury or loss of required equipment in scrimmage area;
 - 6. **E**nd of period;
 - 7. **S**econd defensive penalty.
- b. For Youth games, GOODIES applies, but we **DO** blow it dead when the ball hits the ground.

Stay Tuned for more Zebra News throughout the season, and send your questions and contributions to our Rules Committee at: ZebraNews@INLaxRef.org

Thanks,

Paul Deinlein, John McGrath, Jim Quirke & Jon Swain